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* RESOURCES

- A Maine Department of Transportation Standard Specification Book
- ⇒ Department of Transportation Standard Details
- AASHTO A Policy On Geometric Design of Highways and streets
- ⇒ Project Development Process Guide
- ⇔ MDOT mx manual
- MDOT Best Management Practices for Erosion and Sediment Control
- MDOT State Standards Highway Design Guide
- ⇒ Highway Improvement Program Report
- AASHTO Design Procedures for New Pavements
- AASHTO Roadside Design Guide
- **⇔** MDOT dictionary

This Basic Highway Design Checklist.....

- *➡ Is intended* as a supplement to the Highway Design Guide and should not be used in place of it.
- □ Is Not exhaustive
- *□* Is a general progression every project is different individual judgments and preferences should be exercised within limits allowed by department policies and standards. Some design steps occur in parallel with others and a true linear progression for design really doesn't exist.
- ⇒ Is Checklist tool to help guide the design process

Suggestions for improvements to this checklist are welcome and appreciated!!!

BASIC HIGHWAY DESIGN CHECKLIST Revised December 2004

INITIAL TEAM MEETING MILESTONE

Collect and Assemble project information

(This occurs throughout the design process - some information is needed at the beginning stages in order to determine the proper standards to use and the project scope.)

Highway classification
Aran / FWD request if necessary
Crash data
Traffic data - current year and design year
Posted Speed
Planning report
Project history - correspondence
Old plans from vault
Aran video - tape #
Geotechnical information and recommendations from geotechnical team member
Hydrological information
Projex reports
TIDE / TINIS reports - posted speeds / exist. Road widths / roadway history
Request Survey - Plot survey -Is additional survey needed?
If CRF is greater than 1 seek traffic evaluation and recommendation
If necessary, request intersection turning movements and counts
Wetlands information (Environmental and Survey team members)
Historic issues / impacts (4f document) (Environmental team member)
Contaminated soil information (Environmental team member)
Existing R/W widths
Utilities involved on the project
Aerial Photography

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Determine project scope - analyze the existing road see scope process in the Highway Improvement Program Report January 1997 - figure 1 Site review - how does the road ride? __ Team meeting (preferably on site) Check accident data - safety concerns Check sufficiency of the existing horizontal alignment - does it meet current AASHTO standards? Use old plans or create new alignment Minimum radius matching the existing roadway as Lateral clearance -middle ordinate SSD Check existing vertical alignment - does it meet current AASHTO standards? SSD / HLSD Plot existing ground profile Maximum grades (longsection) and use marked up triangles to do a rough check of Existing Cross slopes and superelevations - are they up to standard? Year built Correspondence with towns - if any - check project file Is it a bike route - check with the bikeways coordinator in Planning **SCOPE** Pavement condition **Safety Issues** Pavement management recommendation - if available Pavement / Soils Visual inspection (look for degree and type of cracking and rutting) Drainage **FWD** Right of Way Soils data O.E.S.-wetlands Obtain Geotech recommendations Money __ Is road way structurally sound? Are there drainage problems? __ ROW issues - amount of existing ROW - discuss with ROW team member __O.E.S. issues (wetlands/contaminated soils / sensitive water bodies etc.) - discuss with Environmental team member Seek traffic recommendation-if needed because of: □ crash history (CRF greater than 1) □high traffic volumes □town requests □intersection complications Truck lane warrants

Signal warrants - check with traffic team member

Does the town want new sidewalks?

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Determine Design standards to be used

- **♦** AADT
- Posted Speed
- Design Speed a controlling design criterion
- Project Scope-New construction/Reconstruction/Rehabilitation / Overlay / 3R / 4R / State
- Functional Class (Check Projex on computer and planning report for designation)
 Rural Freeway / Arterial / Collector / Local

Urban - Freeway / Arterial / Collector / Local

- ♦ NHS or non-NHS
- All projects need to be context sensitive

Consider the controlling criteria for the roadway

See chapter 3 in the Highway Design Guide for a list of controlling criteria (*Design exceptions are required if controlling criteria cannot be met*)

Typical Section Design

- ◆ Determine travel lane width see standards in Highway Design Guide and State Standards

 Design Guide a controlling criterion
- ◆ Determine shoulder width a controlling criterion (Usually determined by aadt/roadway classification and project scope)
- ◆ Pavement Cross Slopes (*Travel lane and shoulder*) travel lane cross slope is a controlling criterion
- ◆ Darwin Pavement Design depending on the type of project such as reclaim doing the pavement design early will allow for setting the proper vertical alignment
 - Check existing soils conditions geotech
 - Existing gravel depth soils explorations from geotechnical team member and or old plans from vault
 - Traffic data to determine esals (18 kip value x design year x 365 days/year = esals)
 - Use FWD data to determine resilient modulous see geotechnical team member
 - Run Darwin pavement design to obtain pavement thickness
 - Check numbers It would be a good idea to run the results by another experienced designer

Create Roadway Design

<u>Horizontal Alignment</u> - if not already created (see chapter 5 in the Highway Design Guide)

- Check minimum radius a controlling design criterion.
- Check lateral clearance for the SSD a controlling design criterion.
- Obtain alignments of recently built abutting projects from survey in order to match new alignment properly
- Avoid broken back curves (An excessively short tangent that does not allow for a proper superelevation transition between curves)

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- Determine correct superelevation rate for curves
- Review alignments with another experienced designer

<u>Vertical Alignment</u> (see chapter 4 in the Highway Design Guide)

- On large earthworks projects try to balance cut and fill quantities
- ◆ Maximum grades are a controlling criteria see design guide chapter 7 and 11
- Stopping Sight Distance is a controlling criteria see design guide chapters 7,11 and 4 check current AASHTO standards
- Strive to achieve minimum grades for drainage purposes ditches and curb gutters
- ◆ Look at minimum length of vertical curve
- Consider the property impacts of grade changes
- Long straight edges and triangles are valuable for setting PI's and checking existing SSD
 - 1) Plot existing ground profile in mx the longsection LC10
 - 2) Use triangles or other straight edges to analyze SSD for the exist. Vertical curves
 - 3) Plot critical elevations buildings / drives etc...
 - 4) "Play" with PI's (variables to use are: length of curve, PI station, and PI elevation)
 - 5) Run Verat file
 - 6) Check vertical curve data particularly SSD/HLSD
 - 7) Check impacts to: buildings / ROW / entrances / wetlands / cost /earthwork
 - 8) Revise PI's and curve lengths in the Verat file to achieve a vertical alignment that satisfies the required design criteria.
 - 9) Revise and Run verat file until the alignment meets the required standards and constraints.
 - 10) Cut and plot preliminary cross sections to verify the profile will work.

Creating preliminary design strings before cutting the sections may help in checking the impacts - also creating a file that only cuts sections at critical points such as drives saves some effort as well.

For overlay and reclaim type areas a spline grade can be created using vcusp or by amending the m string to have a certain depth over the existing ground profile (L string). This can be interspersed if necessary with the verat profile within the same input file.

Create Design Strings

- Travel lanes (based on typical section widths)
 - Superelevation design see chapt. 5 (superelevation rate is a controlling criteria)
- Design Turn lanes if needed
- Shoulders (based on typical section widths)

Modify if necessary to avoid exceeding the maximum rollover rate of 8%.

- Design Islands if needed
- Create curb, guard rail, side walk and ditch strings **if** those areas are known at this time (See the section on template design)

Side Road Design	See Highway Design Guide chapter 8 and mx design guide
Set Horizontal	Alignment
	ignment (see page 8-71 in the Highway Design Guide for maximum grades an intersection
☐ Create edge of☐ Create Radii	travelway and shoulder strings

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- □ Check Radii with the design vehicles turning template(s) Chapter 8
 □ Consider drainage / basin placement
 □ Check intersection sight distance
 - PRELIMINARY ALIGNMENT COMPLETE MILESTONE

Driveway/entrances design (See Highway Design Guide Chapt. 8)

- Check the applicable Access Management standards! (work with ROW and traffic team members)
- Pay particular attention to the standard details
- Do not exceed 9% grade change in 6 feet use less than the maximum whenever possible
- Drives over 9% will be paved
- If a drive slopes down to a garage or building give it a "bump" if at all possible even if there is no curb. This will help limit water that may be channeled by snow banks in the winter from running into the entrance.
- For sharply skewed drives create an alignment and cut the long section. This will give the true grade of the existing ground to more accurately determine the correct drive slopes.

(Note: mx design software now allows for creating skewed cross sections)

- On wide gravel or paved yards try to determine a consistent offset to grade to even though the drive slope may vary slightly across that width.
- In wide paved yards islands may be used to control access for safety. (See the Design Guide for maximum opening widths)

Cross Section Template Design

Throughout the design process be thinking about drainage and drainage outlets) Determine Curb Areas

Used for:

- ♦ Delineating the roadway from abutting properties in urban situations
- Channels roadway water to suitable outlets used with catch basins and or downspouts
- ♦ Prevents edge erosion in cut situations where ditches are not practical
- Sometimes used in conjunction with Guard Rail on the low side of superelevated curves - minimizes erosion
- ♦ Used to reduce slope (ROW) impacts in tight situations
- ♦ Used to create islands / control access
- ♦ Used to delineate sidewalks

Types of curb: **Bituminous type 3**

Mold 1 - barrier curb - used with sidewalks on low speed roads (40 mph and under) See MDOT Highway design guide chapt. 6 Mold 2 - mountable - generally used in non-sidewalk areas. For higher speed roads (45 mph and higher) curb should be installed so that the reveal does not exceed 6 inches on state highways and so that it does not exceed 4 inches on National Highway System roads

In general curb should be avoided if practical on high speed roads!

▼ NOTE!(When mountable curb is used the clear zone offset is **not** reduced!!)

Granite

Type 1 - barrier curb - used with sidewalks and non sidewalk areas - low speed roads only- higher traffic volumes - more durable than bituminous

Type 5 - sloped - mountable - usually used for traffic islands in higher volume urban areas

Other considerations:

- Use a 1:6 slope or flatter behind curb in fill situations to provide adequate support **or** create a 3 to 5 ft. shelf behind the curb (if there is no sidewalk) then 1:3 or flatter.
- In cut areas try to maintain a 3 to 5 ft. "shelf" with a 6% slope behind the curb for snow storage

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- Longer runs of curb generally will require catch basins and underdrain and possibly downspouts. Short runs of curb may not require catch basins or underdrain
- Check gutter grades to allow for proper drainage min. gutter grade is 0.5 %
- On the high side of superelevations where there is curb it may necessary to provide a small swale ditch to intercept side slope sheet flow runoff

Determine Ditch Areas

- Allows drainage from the road way base
- Intercepts side slope drainage preventing its entrance into the roadway base
- Min. grade is 0.5 %
- Usually the depth of the ditch below subgrade should be at least 12 inches
- Sometimes when berm ditches or other shallow ditches are required underdrain may be needed as well
- Plan for erosion control
- Create ditch strings in mx
- Consider using rounded ditches in lawn areas

Guard Rail *Existing Guard Rail*

- Refer to latest Guardrail Policy applicable to the type of road for upgrade discussion
- ✓ Check length of need See Design Guide chapter 10
- ✓ Check condition Can it be reset? / Does it need to be modified?
- ✓ Do the terminal ends need to be upgraded?
- ✓ Can the slopes be flattened and the Guard Rail eliminated?
 - Consider Safety
 - Consider ROW impacts
 - Consider wetland impacts
 - •Max. fill height allowed without guard rail

See Design Guide Table 6-1 for discussion of fill slopes and fill height

New Guard Rail

- → Remember guardrail is a last resort consider ways to eliminate need for it.
- → Determine point of hazard
- → Determine length of need (distance beyond point of hazard).
- → Use sound engineering judgment before making final recommendation.
- Refer to Design Guide Chapter 10 for discussion of:
 - Point of hazard (obstacles within clear zone, steep slopes, embankment height etc.)
 - Length of need (different methods required for different situations)
 - Acceptable offset and other location issues
 - Bridge approach rails
 - · Median guardrail

Guardrail End Treatments

- NCHRP 350 end treatments to be used on NHS and non-NHS
- Refer to latest Guardrail Policy for accepted NCHRP 350 systems and other changes.
- Refer to Design Guide Chapter 10 for a discussion of alternate end treatment types that may be used.

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Create Slope Lines (**Cuts / Fills**) see applicable standards in design guide(s) - see chapter on cross section elements

Consider drainage - Don't trap water / Outlets

Some typical slopes used are: 1:4 (1 vert. /4 hor.) recoverable in-slope

1:3 (1 vert. /3 hor.) non-recoverable in-slope

1:2 (1 vert. /2 hor.) guard rail slopes and ditch backslopes and in some other cut situations such as behind sidewalks or in

conjunction with a berm behind curb

Other Design components

- Sidewalks
- Retaining Walls- If necessary to match slopes see geotechnical team member for advice and design
- Clear zone issues
- Tree removal consider possible replacement (check with landscaping unit)
- Truck Lanes
- By-pass lanes
- Exclusive turn lanes
- Island Design
- Signal requirements / Cross walk locations Check with Traffic team member
- Landscaping elements such as shrubs and trees
 - Check with landscaping unit
 - Consider project budget
 - Ensure proposed landscaping does not obstruct sight distance

READY FOR FINAL DESIGN MILESTONE

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Drainage Design (Design Guide chapter 12) **Drainage Design Sequence**

Check v	with maintenance a	ivision for pipe performance history or othe drainage problems.
	I. Locate	Catch Basins Outlets Stub Inlets Drainage runs
	II. Request Drain	age Study (Provide contour roll plots / cross sections / Catch Basin and Pipe
	III. Identify poter	locations) atial utility conflicts and get additional information - try to resolve
	IV. Number Cate	h Basins (Optional - some in construction like it)
	V. Determine Flo	wlines (work back from outlet elevations)
		ows for pipes using drainage procedures in chapt. 12 Design guide om high elevations towards lower elevations)
	VII. Determine p	ipe sizes using drainage procedures in chapt. 12 Design guide
	VIII. Check gutte	r spread if deemed necessary
	IX. Request test p	pits if necessary in order to resolve conflicts.
		e correct BMP standards to be used for erosion and stabilization - See Management Practices Manual and environmental team member
Draina	ge change checkli	
	Drawing deta	ils on cross sections
	Drawing deta	ails on plan sheets
	Construction	note sheet
	Construction	notes on cross sections
	Gravel I	e items al Excavation

__ Estimate Form Estimator Quantity Sheet

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Drainage Sheet

Geometrics-Curb Layout - required for granite curb

Erosion Control - See BMP manual

Final Project checklist - See Highway Design Guide Chapter 1

Preliminary Field Inspection

- ⇒ How does project ride?
- ⇒ Look at pavement condition what kind of deterioration if any
 - Areas of rutting
 - Areas of cracking what type and how bad
- ⇔ Existing shoulder condition
- Check for obvious horizontal and vertical alignment problems
- ⇒ Check side road alignments where they connect to the main road
- ⇔ Check intersection sight distance
- □ Look for obvious drainage problems
- ⇒ Note wetland areas
- Check condition of existing drainage structures and verify size noted on plans (culverts / catch basins / box culverts)
 Replace? Extend? Eliminate? Change location? CB's Rebuild/Alter/Adjust/Replace?
- Culvert outlet ditches
- ⇒ What condition is the curb in?
- ⇒ Are pedestrian ramps needed?
- Note areas of erosion relating to the roadway
- ⇒ Is ditching needed?
- ➢ Note condition of existing ditches
- ⇒ Are there buildings close to the road?
- Are islands needed? Consider Access Management standards
- ⇒ Note unusually steep drives
- ⇒ Is tree trimming needed
- - ❖ Are there hazards (DFO's) within the clear zone area? trees / large rocks /ledge / poles etc...
 - ❖ Are there dangerous embankments or structures requiring new guard rail?
 - * Existing Guard Rail

Field Inspection Supplies

Safety vest
Half size / full size plans
Marking pens
Camera / film
Folding rule
Measuring tape
Scale

Hard Hat - *if in construction site* Steel Toes - *if in construction site*

- Invite project Team
- Maintenance representative
- Town representative (Optional)

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- **†**Check point of need See Design Guide chapter 10
- Check condition Can it be reset? / Does it need to be modified? / replaced?
- Do the terminal ends need to be upgraded?
- Can the slopes be flattened and the Guard Rail eliminated?
 - Consider ROW impacts
 - Consider wetland impacts
 - Max. fill height allowed without guard rail
- ⇔ Check for additional survey needs

Final Field I	Inspection
	Check plans with field conditions
	See how slopes match - what impacts - drainage problems
	Check entrances
	Verify island locations
	Check wheel chair ramp locations
	Look for possible water problems
	Check proposed drainage outlets and locations of all drainage structures
	Check DFO's within slope lines
	Verify proposed Guardrail locations
	Check slope grading around buildings and other sensitive areas
	Note areas for the different types of seeding
	Note special erosion control needs
	Check for utility problems - with utility team member
	Verify project limits
	Verify curb locations
	Check clearing locations
	Note locations of cellar drains

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Work items that are typically covered by construction no Tree removal			
Stump removal			
Clearing areas			
Remove and Reset fence			
New fence items			
Remove and Reset Stone Wall			
Drainage Items			
Remove existing Catch Basins			
Manholes & Catch Basins			
Altering Manholes or Catch Basin	IS		
Adjusting Manholes or Catch Basi	ins to gi	rade	
Culverts			
Extending culverts			
Underdrain			
Underdrain Outlets		General Notes	
Entrances			
Paved entrances	A list	of standard general notes can be four	nd in
Gravel entrances		ighway design guide chapter 2 as wel	
Field / woods entrances	on the W drive under MDOT microstation		
Crushed Stone Entrances	utiliti	es / Spreadsheets and notes.	
Conrete walks			
Paved walks		e notes may need to be modified for a	
Concrete Steps	special situation on a given project. In addition to existing notes, new general notes may need to be written to cover unique conditions on a specific project.		
Pedestrian ramps			
Curb items			
Reset Curb			
Ditching			
Landscaping Items Retaining walls			
Guard Rail Items			
Table of Superelevation			
Permanent Erosion Control Items			
Riprap Downspouts			
Culvert End Protection (riprap)			
Riprap Aprons			
Erosion Control blanket			
Stone Ditch Protection			
Numerous oddball notes covering unique of	r unusu:	al situations	
remerous outdom notes covering unique of	i diidsa	ar situations	
Typical Plan Package Components			
Title Sheet	Γ	Review required specifications and	7
Typical Section Sheet		special provisions	
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Standards- December 2004\de		Assemble PS&E	~

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Quantity Sheet / Earth Summary
General Notes
Special Details (If any)
Construction Notes
Geometric sheets (used for granite curb layout and geometrically complex jobs)
Profile Sheets
Plan Sheets
Cross Section Sheets
ROW maps

PLAN IMPACTS COMPLETE MILESTONE